

Corrigenda and Addenda

# Correction: Exergame (ExerG)-Based Physical-Cognitive Training for Rehabilitation in Adults With Motor and Balance Impairments: Usability Study

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## Related Article:

Correction of: <https://games.jmir.org/2025/1/e66515>

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In “Exergame (ExerG)-Based Physical-Cognitive Training for Rehabilitation in Adults With Motor and Balance Impairments: Usability Study” (*JMIR Serious Games* 2025;13:e66515) the authors noted one error.

The files attached to the manuscript as Multimedia Appendices 4 and 5 were mixed. To correct this, the PDF that was originally attached as:

*Multimedia Appendix 4: Further illustration of outcomes in both user groups.*

Has been changed to:

*Multimedia Appendix 4: Case report forms of primary and secondary end users.*

Furthermore, the PDF that was originally attached to the article as:

*Multimedia Appendix 5: Case report forms of primary and secondary end users.*

Has been changed to:

*Multimedia Appendix 5: Further illustration of outcomes in both user groups.*

These files have been attached to this correction notice, with their appropriate captions, as [Multimedia Appendix 1](#) and [Multimedia Appendix 2](#).

The correction will appear in the online version of the paper on the JMIR Publications website, together with the publication of this correction notice. Because this was made after submission to PubMed, PubMed Central, and other full-text repositories, the corrected article has also been resubmitted to those repositories.

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### Multimedia Appendix 1

Case report forms of primary and secondary end users.

[\[PDF File \(Adobe File\), 2277 KB-Multimedia Appendix 1\]](#)

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### Multimedia Appendix 2

Further illustration of outcomes in both user groups.

[\[PDF File \(Adobe File\), 235 KB-Multimedia Appendix 2\]](#)

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